Current state of being a crim on the server.

Adrik Nelson · May 9, 2024

Reply

Adrik Nelson
Dadrick
SAMS | Board of Education | Whitelisted

May 9, 2024 #1

I primarily play civ but I have a criminal alt. When I first started playing crim it was a blast. Unfortunately in recent months playing crim appears more and more debilitating. Vast majority of the people I have talked with IC and OOC have no motivation to get onto server to play crim purely because of the risk of the inability to do literally anything original to keep things interesting for all parties involved without it ending up in a PR. Chases can literally just be chases til no end until cops get the go ahead to start ramming nonstop until the crim's vehicle breaks. Blocks of any kind are NVL no matter how you try to set it up because you can't control how fast a chasing car decides to go or react in time. Ambushes are seemingly failrp even if its under the group limit still results in PRs and warning points. I have seen some genuinely interesting tactics other then just endlessly running or car swapping. I'm not even talking about the NVL jumps which for the most part have been vastly reduced on the server. Personally I have felt for a long time that there is a lack of consequences for LEOs IC or OOC in terms of rulebreaks or just general toxicity, not saying that this is every single case but I have put up with some wild treatment over the year and a half I've been on server and nothing ever comes of it.

Doing big jobs in general that seem mechanically inviting has begun to appear to have devolved into just searching for rulebreaks. This is completely detrimental to the server in my opinion because whats the point in even trying? I understand that overall the server tends to be heavily weighted towards encouraging people to play CIvs but at that point why do we have a lot of the jobs that we do other than realism? Like even as a Doctor I have had hours upon hours in which no one comes in because there is a severe lack of criminal activity on the server. I know I've been pretty vocal in the past about low quality MedRP but the amount of times where it goes from 0 patients for multiple hours to a Mass Causualty followed by a bunch of PRs against everyone involved is incredibly depressing.

I've gotten to the point recently where if it wasn't for the some of the friends I've made on the server I wouldn't still be here and I know that I'm not alone in that. I know these conversations have popped up before and generally get locked because some feel there is no point in it but what are we doing as a community to keep the server interesting when a significant portion of what you're able to do on the server just results in a generally negative experience and risking a ban just but trying to have an enjoyable experience on the server?

I know this probably just seems like a rant at this point but I want to have a beneficial discussion on this because I genuinely want this community to succeed and it's becoming really desparaging to want to play crim and honestly a lot of the time it's hard to want to do things on my civ.

Adrik Nelson, MD SAMS
Nathaniel Summers MXCVI

You, Siegfried Erickson, Jason Brandt and 11 others

Report | Like | Reply

Gina Oakley
Well-known member
2.0 Supporter | Silver Supporter | Whitelisted

May 9, 2024 #2

Honestly, Huge I have reviewed this, and I like it! to a lot of the points made here.
While we are consistently told to bring the RP we want to see, when there are so many PRs that have literally come out over minor reasons, ones that feel more salt than anything, it just makes a lot of the people who play crims on the server weary of doing anything.

I play a dangerous gang member, who doesn't necessarily like cops, but I can't even react how my character would in situations, whether it be in anger or jest, I feel I can't even call another character a bitch, like when insults have to be thrown it feels like we are having to resort back to elementary school level insults to avoid getting a PR thrown at me at this point. Honestly, it's a large reason as to why I've minimized my time on the server, I'm around for an hour here to see Gina's friends, then I'm gone.

Gina Oakley - Family Life
Megan Sanders - Nature lover
Jace Li - Former Triads

You, Jason Brandt, Roisin Thunderstone and 6 others

Report | Like | Reply

Adrik Nelson
Dadrick
SAMS | Board of Education | Whitelisted

May 9, 2024 #3

> Gina Oakley said:
> Honestly, Huge I have reviewed this, and I like it! to a lot of the points made here.
> While we are consistently told to bring the RP we want to see, when there are so many PRs that have literally come out over minor reasons, ones that feel more salt than anything, it just makes a lot of the people who play crims on the server weary of doing anything.

It feels like Rule Play vs Role Play far too often.

Adrik Nelson, MD SAMS
Nathaniel Summers MXCVI

Emma Payne

Report | Like | Reply

Leon Fraser
Remy's Next Victim
Community Lead | Developer | 2.0 Supporter | Gold Supporter | LEO FTO | State Police | Whitelisted

May 9, 2024 #4

Disclaimer: Player opinion, not staff

There have been 3 Player Reports in the last 8 days, in a server that regularly sees ~280+ players a night - I wouldn't call that excessive. We also have an extremely lenient points system where you're able to make a *lot* of mistakes before seeing some ban time. Ruleplay is when you intentionally bait someone into breaking rules with the goal of reporting them, reporting a rulebreak that has naturally occurred is not ruleplay.

I can agree that wars often result in excessive PRs, but I think that's more down to either egos or being salty. The vast majority of PRs are discussed like adults and often not repeated. IMO it's really not difficult to not break rules on the server - and if you do make a mistake once in a while, our points system ensures you aren't going to be excessively punished or instantly permabanned for one small thing

Tommy Tesco
Adam Payne
Leon Fraser

Heath Wilkens, Konrad Knives, Damien Flippinton and 4 others

Report | Like | Reply

Forrest Mann
The Whole Table
Management | Early Supporter | Groundbreaker | LEO Command | Judiciary | LSPD | Whitelisted | SAPD Apprentice

May 9, 2024 #5

> Gina Oakley said:
> I feel I can't even call another character a bitch, like when insults have to be thrown it feels like we are having to resort back to elementary school level insults to avoid getting a PR thrown at me at this point.

May I ask, can you link me a report where somebody has been punished for calling someone a bitch? Or... maybe link me 1-2 reports of someone getting reported for calling someone a bitch?

To be honest with you I was under the impression that under most IN CHARACTER circumstances that was fine. I appreciate you bringing it to our attention that we have ruled that it is not. Without some additional extenuating circumstances that wouldn't likely be a valid ruling. If you can link them, I'll take a look and review. Thanks!

PAXTON & ASSOCIATES
JAMES PAXTON
PARTNER
CONSULT WITH ME.
Mobile: 063-852-8103
Email: james.paxton@lifeinvader.com

Damien Flippinton

Report | Like | Reply

Damien Flippinton
Thingy
Staff | Groundbreaker | US Marshal Service | Whitelisted

May 9, 2024 #6

I have to disagree I've been a crim main since January and I find it engaging and fun i said this to a bunch of people but it is really easy to make money as a criminal and would make more in an hour as a criminal than I did as the Sheriff. My point is that with fines also being pretty low i think people need to take more risks instead of doing the same thing over again and then being upset that the server is boring.

Matthew Belmont, Alexis Frost and Forrest Mann

Report | Like | Reply

Matthew Belmont
Lord of the Jorts
Staff | 2.0 Supporter | Silver Supporter | SAPD FTO | SAPD | Department of Corrections | Whitelisted

May 9, 2024 #7

> Gina Oakley said:
> I play a dangerous gang member, who doesn't necessarily like cops, but I can't even react how my character would in situations, whether it be in anger or jest, I feel I can't even call another character a bitch, like when insults have to be thrown it feels like we are having to resort back to elementary school level insults to avoid getting a PR thrown at me at this point. Honestly, it's a large reason as to why I've minimized my time on the server, I'm around for an hour here to see Gina's friends, then I'm gone.

I believe I saw this PR, and it was more leaned to the context of how they were acting being OOC toxicity from what I recall. I've called people "bitch" plenty of times. Context and the way you deliver it definitely matters, and that sort of goes for anything.

My character Mattie absolutely hates cops as well and he is usually pretty dismissive or aggressively toned to them. I've never had a situation where I felt I can't react how my character would want to react with PD interactions.

As for the original topic, I do have a bit trouble with fully understanding or having the same feelings about crim characters. I feel like there is plenty to work off of and plenty of routes to go to be original without worrying about a player report. I get that you're saying that there has been plenty of people trying different and unique ways to go about doing robberies, but I also feel like it's the same people that are doing these robberies multiple times a week. Not saying they shouldn't be able to do so, but I'm not sure if just blocking with a vehicle is inherently all that innovative. Definitely when performed poorly.

My main point is, I main a crim and I don't necessarily have these issues. I don't think it's too hard to play and have fun on the server without worrying about being reported. I haven't been reported for just doing crim things.
Some cop interactions can be lackluster, but it would be false to say cops don't feel the same when dealing with some criminals as well.
I also agree with a lot of the points that Leon made as well. Sure PRs can get a bit heavy during some conflicts, but I've also seen some only discussed in tickets and didn't reach to a PR at all.

Matthew Belmont | Black Lotus MC /// Jasper Lincoln | Park Ranger

Forrest Mann, Anabelle Tate and Damien Flippinton

Report | Like | Reply

Remy Fitzgerald
Not Your Mom
Management | Gold Supporter | Whitelisted

May 9, 2024 #8

If you aren't breaking rules, then you don't need to be worried about "people searching for rule breaks." As Leon stated, our warning points system allows for people to make mistakes, correct them and move on. Unless you're a serial rulebreaker, you won't ever accumulate enough points to result in a ban.

I'm going to be on an island here and say that people don't use player reports to report rule breaks *enough.* The incredible amount of support tickets we get on the daily reporting rule breaks and general LQRP **GREATLY** outnumbers the amount of PRs we get daily, or ever. The majority of those that don't result in any warning points or bans. And the amount of complaints this forum seems to get (How many "state of" threads have we amassed thus far?) of poor quality roleplay, hell, even complaints that I personally receive in my DMs about folks breaking rules but it never gets reported. The points system is there to assist in people learning through mistakes, especially for people new to RP, but is also set in place to assist in removing problem players who consistently can't follow our rule set. The PR system isn't just to punish rule breaks, it's also there to assist players in improving their RP for everyone involved. And if you're a player who "doesn't do player reports" (you know who you are) well, then....nothing will ever get better or change.

To wrap up, I want to circle back to my initial point - if you aren't breaking rules, then you don't have to fear PRs. And if you experience LQRP, or actual rule breaks, you *need* to report them instead of making blanket-statement threads or comments on the forums. (Not necessarily directed at OP, just generally with these bi-monthly "state of" threads) Nothing is going to get better or change without players holding each other accountable.

Heath Wilkens, Joanna Poole, Stefford Johnson and 6 others

Report | Like | Reply

Travis Grimes
Romeo Papa
Administrator | 2.0 Supporter | Silver Supporter | SAFR | Board of Education | Whitelisted

May 9, 2024 #9

I feel like this is gonna ruin the streak by pointing it out, but this September will be my third year on server. Third year as crim main, third year report free. As its been said before, don't break rules and you don't get reported. And, even if you do get reported but don't break rules, you won't get points and the PR will go nowhere.

Travis Grimes, Black Lotus Road Captain - "Mal" Turner, anarchist drug addict - E-37 A-EMT Guy Canada

Forrest Mann and Storm Merlyn

Report | Like | Reply

Adrik Nelson
Dadrick
SAMS | Board of Education | Whitelisted

May 9, 2024 #10

> Travis Grimes said:
> As its been said before, don't break rules and you don't get reported. And, even if you do get reported but don't break rules, you won't get points and the PR will go nowhere.

Just because it keeps getting said and at this point I feel like I need to address it. I've never had a PR against me and have no points, I've also never been pulled into a ticket for something I've done and I'm saying this mostly from the outside.

Adrik Nelson, MD SAMS
Nathaniel Summers MXCVI

Report | Like | Reply

Forrest Mann
The Whole Table
Management | Early Supporter | Groundbreaker | LEO Command | Judiciary | LSPD | Whitelisted | SAPD Apprentice

May 9, 2024 #11

> Adrik Nelson said:
> I'm saying this mostly from the outside

To be very honest with you I'm not sure that you will have the full context of these things if you're saying this from the outside.

We enforce rulebreaks. Some player reports don't have rulebreaks, most do (that's the nature of player reports). It's not hard to not break the rules. It's also certainly not hard to do unique or interesting things while not breaking the rules.

I think the point that you have played a crim but have never been reported nor pulled into a ticket really drives that home!

PAXTON & ASSOCIATES
JAMES PAXTON
PARTNER
CONSULT WITH ME.
Mobile: 063-852-8103
Email: james.paxton@lifeinvader.com

Norman Aoki, Storm Merlyn and Adrik Nelson

Report | Like | Reply

Rowan White
Well-known member
Whitelisted

May 9, 2024 #12

All i'ma say on the matter is, it feels like PD can do whatever they like, provide low quality RP, and continuously get away with it. But, I guess it is what it is.

As a crim, you're much more likely to get warning points/bans, but I've yet to be on a server where this isn't the case.

You and Stella Myers

Report | Like | Reply

Forrest Mann
The Whole Table
Management | Early Supporter | Groundbreaker | LEO Command | Judiciary | LSPD | Whitelisted | SAPD Apprentice

May 9, 2024 #13

> Rowan White said:
> All i'ma say on the matter is, it feels like PD can do whatever they like, provide low quality RP, and continuously get away with it. But, I guess it is what it is.
>
> As a crim, you're much more likely to get warning points/bans, but I've yet to be on a server where this isn't the case.

If you'd like to compile some similar reports where we've let LEOs do something that we don't let crims do (except the well known 8 group limit for shootings), I'd love to see it. Since I imagine that exists given what you're saying.

If people aren't reporting LEOs, we can't action things. So if it's you not reporting rulebreaks, that's on you, not us

PAXTON & ASSOCIATES
JAMES PAXTON
PARTNER
CONSULT WITH ME.
Mobile: 063-852-8103
Email: james.paxton@lifeinvader.com

Report | Like | Reply

Norman Aoki
Well-known member
Whitelisted

May 9, 2024 #14

> Rowan White said:
> All i'ma say on the matter is, it feels like PD can do whatever they like, provide low quality RP, and continuously get away with it. But, I guess it is what it is.
>
> As a crim, you're much more likely to get warning points/bans, but I've yet to be on a server where this isn't the case.

In my opinion. I feel like this goes both ways. If crims are providing low quality roleplay due to being salty? You really think some of these cops wanna deal with them? I wouldn't. What about having certain gangs shoot at them all day constantly? don't even bother with "They decided to play cop." If they didn't you wouldn't be able to do crime. I don't even play cop but I've seen some of the clips out there. It's bad on both sides homie. everyone is wanting the W themselves. They are not willing to extend the roleplay for one another.

Clayton Greene, Sylas Locke-Rein, Konrad Knives and 4 others

Report | Like | Reply

Rowan White
Well-known member
Whitelisted

May 9, 2024 #15

> Forrest Mann said:
> If you'd like to compile some similar reports where we've let LEOs do something that we don't let crims do (except the well known 8 group limit for shootings), I'd love to see it. Since I imagine that exists given what you're saying.
>
> If people aren't reporting LEOs, we can't action things. So if it's you not reporting rulebreaks, that's on you, not us

I think it'd be unfair to post past reports, as staff have already ruled in favour of it. Though I feel that there have been rulings which have been...surprising in the outcome. Specifically, the report I made against a member of PD/Support member.

There's been times members of PD, in character have used derogatory words against me, have been reported on the forums, and were allowed to be let off, with only a written warning due to claiming ignorance. where as players in the community, specifically criminals have been in similar situations, and have received warning points and/or bans.

By no means am I a saint, i've got pleanty of warning points from playing as a criminal. But any time i've report a cop for rule breaks, they've not received anything near what i'd of received if I was to act the same way as a criminal.

But at the end of the day, this is just my individual feelings on the matter.

Report | Like | Reply

Forrest Mann
The Whole Table
Management | Early Supporter | Groundbreaker | LEO Command | Judiciary | LSPD | Whitelisted | SAPD Apprentice

May 9, 2024 #16

> Rowan White said:
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> There's been times members of PD, in character have used derogatory words against me, have been reported on the forums, and were allowed to be let off, with only a written warning due to claiming ignorance. where as players in the community, specifically criminals have been in similar situations, and have received warning points and/or bans.
>
> Click to expand...

I have asked you to compile the reports so we can collectively take a look. I'll explain our thought process behind each one. I'd much rather you show me similar cases where we've ruled differently because it's an LEO being reported vs a criminal.

You can even use some of your own reports as reference.

Let's do this. You've made a statement, so let's see how it shakes out. We try to be as fair as possible (and to be honest as far as LEO goes we're pretty restrictive as a community). So I'd like to see this systemic bias/unfair rulings.

I'll just ask that you give me a few days to compile a response since it'll likely involve digging through our decision records. There's lots of reports out there so the more examples you can bring me the better

PAXTON & ASSOCIATES
JAMES PAXTON
PARTNER
CONSULT WITH ME.
Mobile: 063-852-8103
Email: james.paxton@lifeinvader.com

Rowan White

Report | Like | Reply

Rowan White
Well-known member
Whitelisted

May 9, 2024 #17

> Forrest Mann said:
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>
> Click to expand...

Sure, that sounds good. Give me a few bit to find cases 🙂

Forrest Mann

Report | Like | Reply

Rowan White
Well-known member
Whitelisted

May 9, 2024 #18

> Forrest Mann said:
> I have asked you to compile the reports so we can collectively take a look. I'll explain our thought process behind each one. I'd much rather you show me similar cases where we've ruled differently because it's an LEO being reported vs a criminal.
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>
> Click to expand...

https://newdayrp.com/threads/player-report-xavier-steele.41094/ - Was called a

Spoiler: Offensive word

in character by an Officer. The Officer skimmed by the PR with the defence of Ignorance "He didn't know what it meant". Whilst there's potentially truth to this, as a Briton, extremely unlikely to not know where a slang offensive term for a disabled person would come from. Furthermore, in my opinion, Ignorance isn't an excuse in terms of Rulebreaks, this community also holds a zero tolerance for offensive terms like this "Toxicity in any form on the server will not be tolerated." - It seems in this instance, it was tolerated.

https://newdayrp.com/threads/player-report-tarquin-janos-mcfall.40182/#post-193549 - I want to preface this by saying, it is a bitter sweet irony that I am referencing the Tans in a conversation about toxicity, but this is a great example. After the infamous prison break, which saw everyone get 10-15 points. Tarquin stated

Spoiler: Offensive Term

- This is obviously offensive, but as the responding admin posted "Although this is believable, that does not particularly excuse the word when it is a common knowledge phrase/meaning. As such, we believe this is a rule break." - So my question, why was a cop allowed to freely use deogatory language, but a criminal IC wasn't? They both used the defence of Ignorance of the word. Yet one recieved warning points, and the other didn't.

Finally, a player report that still bothers me til this day. A report where myself and many others, including PD messaged me OOC and expressed their dismay at the quality and level of RP that was awarded. https://newdayrp.com/threads/player-report-officer-brittney-paige.46161/ - I doubt I will find an identical report to serve as an example. But this is one of those times where everything was done extremely poorly in character, and the Admin that responded basically said "the Admin team recommends be handled in character, either through complaints to superiors, IAs from fellow officers who disagreed with the escalation".
Going through the court system against PD is already a huge issue in of itself (It rarely happens, and I did try RP it out as best as I could, but was ignored by Marshals and PD Command alike, but thats a different story). I don't see how in this situation, Staff members could look at this collectively and say "This isn't a rule break".

I believe the issue comes down to this;

Police are in an extremely powerful and privileged position. When a cop goes wild, and starts spam tackling, tasing, pitting, ect. it kills off the RP for the criminal. Undoubtedly this goes both ways, but criminals don't have the power or mechanics to facilitate spending X-Y amount of time in prison, or prematurely ending an RP scenario with the shot of a taser. When I was a cop in Newday, from day 1 I was told "We are here to facilitate RP and not be W cops". And it seems that has been lost somewhere. I believe NDRP is great, but cops are allowed to get away with too much both OOC and IC. When a criminal does something sketchy, it usually ends in warningpoints, when a cop does it, they're usually fine with a verbal warning or IC complaint.

Again, this is my personal opinion, everything goes both ways and nothing is black and white. But ultimately, this, amongst other things have lead me to this stance.

Apologies for any grammar mistakes

Report | Like | Reply

Forrest Mann
The Whole Table
Management | Early Supporter | Groundbreaker | LEO Command | Judiciary | LSPD | Whitelisted | SAPD Apprentice

Friday at 1:15 AM #19

> Rowan White said:
> https://newdayrp.com/threads/player-report-xavier-steele.41094/ - Was called a
>
> Spoiler: Offensive word
>
> in character by an Officer. The Officer skimmed by the PR with the defence of Ignorance "He didn't know what it meant". Whilst there's potentially truth to this, as a Briton, extremely unlikely to not know where a slang offensive term for a disabled person would come from. Furthermore, in my opinion, Ignorance isn't an excuse in terms of Rulebreaks, this community also holds a zero tolerance for offensive terms like this "Toxicity in any form on the server will not be tolerated." - It
>
> Click to expand...

To address these two reports first, I want to note that both were determined to be rulebreaks. Written warnings and 5 warning points are used fairly interchangeably - to explain the thought process, we generally look at entire situations, as well as an individuals past behavior, in order to determine a punishment. I can understand why you may see this as a problem, but I was really hoping you'd come with more than 1 set of similar reports (from > 1 year ago) given that this problem is very prevalent in your opinion. If we were frequently - or consistently - giving one side or another harsher/more lenient sentences, I'd love to see that. But I hope that you can understand that one instance of 5 wp vs a written warning, which are very similar punishments, is very hard to discern as some kinda prevalent bias.

> Rowan White said:
> Finally, a player report that still bothers me til this day. A report where myself and many others, including PD messaged me OOC and expressed their dismay at the quality and level of RP that was awarded. https://newdayrp.com/threads/player-report-officer-brittney-paige.46161/ - I doubt I will find an identical report to serve as an example. But this is one of those times where everything was done extremely poorly in character, and the Admin that responded basically said "the Admin team recommends be handled in character, either through complaints to superiors, IAs from fellow officers who disagreed with the escalation".
> Going through the court system against PD is already a huge issue in of itself (It rarely happens, and I did try RP it out as best as I could, but was ignored by Marshals and PD Command alike, but that's a different story). I don't see how in this situation, Staff members could look at this collectively and say "This isn't a rule break".

The thing with this report is there were some mistakes and poor quality RP on both sides (and neither side - including yourself, the criminal side, were punished), but nothing that really broke any rules. LEOC do keep track of problematic officers (to be clear I am speaking generally and not about this specific case) and can (and do) take action against officers who consistently provide low quality RP as an LEO, even if it's not handled ICly. This is unfortunately not something that goes both ways, as gangs do not have similar mechanisms, and frankly for the most part do not care how crappy their members are.

From my point of view, every time gang leaders are confronted with the bad things their members are doing, they say "How do you expect me to monitor 30 people? What do you want me to do about it?". But, on the other side, they expect PD to come down with an iron fist on the 200 people they manage. And, they do. At least I can say for certain that LEOC keeps track of things that happen - that get reported - and do take action if needed against folks. But it is always interesting to look at that dynamic.

> Rowan White said:
> Police are in an extremely powerful and privileged position. When a cop goes wild, and starts spam tackling, tasing, pitting, ect. it kills off the RP for the criminal. Undoubtedly this goes both ways, but criminals don't have the power or mechanics to facilitate spending X-Y amount of time in prison, or prematurely ending an RP scenario with the shot of a taser. When I was a cop in Newday, from day 1 I was told "We are here to facilitate RP and not be W cops". And it seems that has been lost somewhere. I believe NDRP is great, but cops are allowed to get away with too much both OOC and IC. When a criminal does something sketchy, it usually ends in warning points, when a cop does it, they're usually fine with a verbal warning or IC complaint.

"Undoubtedly this goes both ways, but criminals don't have the power or mechanics to facilitate spending X-Y amount of time in prison, or prematurely ending an RP scenario with the shot of a taser."
Criminals have other ways of ending RP situations. Going straight to gunfights, using multiple swap vehicles, splitting into 4+ different vehicles, bike swaps, etc. There's rat strats on both sides (and generally you'll find rat strats are used by both sides when the other is doing it already; i.e. someone getting tased off of a bike during a bike swap, like a report you were involved in). This absolutely goes both ways, but let's not pretend like the LEOs at NDRP have an unfettered amount of power.

Beyond communities that are much less serious and more memey than NDRP, we are incredibly balanced when it comes to our LEOs. We limit them in so many ways to allow for crims to have a balanced go at crime. Yeah, I mean, if you're well known for doing rat strats you may be treated differently. But that's not unexpected. The same as you likely treat cops that you know aren't the greatest in a different way.

While I was hoping you'd be able to provide more examples, I did some looking in the much more past (reports that were closed this year) and found some examples where LEOs and crims were punished similarly (again, more than welcome to post similar cases here because I'd really like to review what you're basing your statements off of!)

https://newdayrp.com/threads/player-report-tim-holloway.49155/ - LEO 5WP NVL
https://newdayrp.com/threads/player-report-player-id-810-895.48753/ - Crim 5WP NVL
https://newdayrp.com/threads/player-report-violet-morticilla.48141/#post-236094 - Crim WW NVL

https://newdayrp.com/threads/player-report-damon-pierce-officer-202.51027/ - LEO 5WP FailRP
https://newdayrp.com/threads/player-report-id-97-brian-fantana.51964/ - Crim WW FailRP
https://newdayrp.com/threads/player-report-piper-riggs.51225/ - Crim WW FailRP

https://newdayrp.com/threads/player-report-other-woman-didnt-get-id.51955/ - Crim (or Civ?) WW Toxicity
https://newdayrp.com/threads/player-report-nova-grey-mccoy.49270/ - Crim WW Toxicity

There is of course many many reports for reference to go through. Like I said, if you can find similar ones, I'd encourage you to post them so we can have some open discussion about it. The above is just a random assortment to show that our punishments are generally pretty consistent, with player history and situational context leading to a decision one way or another.

PAXTON & ASSOCIATES
JAMES PAXTON
PARTNER
CONSULT WITH ME.
Mobile: 063-852-8103
Email: james.paxton@lifeinvader.com

Stefford Johnson, Ella Bright-Starr, Konrad Knives and 1 other person

Report | Like | Reply

Ella Bright-Starr
Well-known member
Silver Supporter | Whitelisted

Friday at 1:46 AM #20

Hey all

So i don't normally post on these things, But i am in a unique postion to give my veiw being i RP a lawyer 20 hours a day.

So i can say just as norman said and even the big man himself, It goes both ways, I have seen cops being salty at the crims because they gave them a run for their money and apply all the charges they can just because of the OOC salt and due to the way its RP'd it cannot be a report.

But in saying this CRIMINALS You have all be as much guilty of it, Spitting at cops, Pissing in the cells, saying "Oh hang on i need to shit" And then ignoring the officers, Even the other night where a criminal in a hearing kept walking off from the officer and interupting her just to be a troll about food and water, But he didnt really need it and was just wasting all our times.

I have also have good sports of cops which have been amazing even when the criminal is being a issue, For instance i had one police interveiw that the suspect thoughout just said "Fuck you pig cunt"
While i understand there is a criminal v cop thing here, there should still be a line to draw, The player behind the screen can only take so much.

Also to defend the police alittle more, Those little "Things" You do that you think are unique and funny, People have done 100 times before
Golf carts happen everyday ITS OLD!
Telling the cops your character didnt know it was dirty money (This has been ruled before and needs to stop there is a clear difference and i even belive staff has said as much)
Its my uncles car..... Its not its flagged as GTA they have heard this 100 times before.
I was just cleaning the ATM and repairing it *dressed as repair guys*

The point is your "Unique" Roleplay is not as unique as you think and police have dealt with it time and time again.

As the big man himself and Remy said, If you don't report it then nothing will be done to fix it, If you are unsure open a ticket i have done before and staff here have always been helpful in clarification or mediation.

Ella Bright-Starr (AKA Strawberry Shortcake)| KC, Lawyer.

Stefford Johnson and Heath Wilkens

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